# **Fun Activities Using Paper**

Paper is something teachers generally have a lot of in a classroom! Here are some fun ideas to use any bits of scrap paper you have before they go in the bin.

#### All Aboard

- Group your students together into teams. How many per team depends on how challenging you want the activity to be!
- Give each team 1 piece of A4 paper and tell them they have 2 minutes to use the paper to get every team member off the floor.
- □ Leaving it fairly open allows students to develop a wide range of solutions
- Depending in the age and ability of your students, you may want to add in additional rules, such as no climbing on each other or no using any other objects in the room. Or you could give them more time (or less!)

#### **Class Keepy Uppy**

- □ Create a ball by scrunching up pieces of paper. A larger ball works best, especially for younger students.
- □ With all students remaining in their seats, the aim is to keep the ball up in the air as long as possible by knocking up upwards with their hands.
- □ The ball cannot be caught or held, it must be continuously moving.
- □ Try to set a time to beat each day. Or maybe even in competition with another class or year group.
- Depending on your students, you can choose what happens if bums leave seats. You might get that person to complete a funny forfeit (5 star jumps!), have them sit on their hands for the rest of the game, or stop the game completely if anyone gets off their chair.
- □ Another variation could be that students are only allowed a certain number of touches for the whole game (for example, 3). This encourages communication as the while class will need to talk to each other to let the rest know if they ae running out of touches, and who to try and aim the ball towards to keep it in the air as long as possible

#### The Tower

- Group your students together into teams. How many per team depends on how challenging you want the activity to be!
- □ Give each team 10 pieces of paper these are the only materials allowed to be used for the challenge.
- □ Teams will have 5 minutes to build the tallest freestanding tower.
- □ For an additional challenge, give each team an item that has to be supported at the very top of their tower. An apple is a great choice for a really difficult item, or it could be something lighter like a glue stick.

### Paper is the Glue

- □ For this activity, students need to be groups of at least 3, however groups of up to 5 work very well.
- Give each team a big stack of scrap paper.
- □ The aim of the challenge is for the groups to see how many pieces of paper they can fit between two of their team members in a given time limit
- □ The two can be positioned however they would like standing, laying down etc. while their team mates collect & place the pieces of paper between them.
- Pieces of paper cannot touch each other, and both of the chosen team members must have contact with the paper (one on either side of each sheet).
- □ The team who manages the most number of sheets without breaking any of the rules in the time limit wins!

## **Stepping Stones (a classic!)**

- □ Arrange students into groups (depends on the number of students you have. In a classroom, groups of 5-6 tend to work quite well, although they can be larger.)
- □ Give each group the same number of pieces of A4 paper as there are members in the team (5 people = 5 pieces of paper).
- □ Place groups at one end of the classroom/hall/gym/any space really, behind a start line or marker.
- □ Set up a finish line or marker on the other side of the room/suitable distance away.
- □ Teams can only use the pieces of paper given to get from the start line to the finish line. If they touch the ground, the whole team must start again. No climbing on each other!
- □ For older students, an additional variation could be that they cannot loose contact with their paper if they do, then take it away!
- □ If you have multiple groups, you could make it a race.
- □ Obstacles are another great addition to this game, for teams to go under/over/through/around.